

**LAB MANUAL  
FOR  
DATA STRUCTURE USING C LAB**



## PROGRAM NO.1

***Aim: - To search an element in the array using Linear Search.***

```
#include<stdio.h>
#include<conio.h>
void main()
{
    int a[10],i,item,flag=0;
    clrscr();
    printf("Enter the data in the array");
    for(i=0;i<10;i++)
    {
        scanf("%d",&a[i]);
    }
    printf("Enter the element to be searched");
    scanf("%d",&item);
    for(i=0;i<10;i++)
    {
        if(item==a[i])
        {
            flag=1;
            break;
        }
    }
    if(flag==0)
        printf("Element Not Found");
    else
        printf("Element Found at Position =%d",i);
    getch();
}
```

## PROGRAM NO.2

***Aim: - To search an element in the 2-dimensional array using Linear Search.***

```
#include<stdio.h>
#include<conio.h>
void main()
{
    int a[3][3],i,j,item,flag=0;
    clrscr();
    printf("Enter the data in the array");
    for(i=0;i<3;i++)
    {
        for(j=0;j<3;j++)
        {
            scanf("%d",&a[i][j]);
        }
    }
    printf("Enter the element to be searched");
    scanf("%d",&item);
    for(i=0;i<3;i++)
    {
        for(j=0;j<3;j++)
        {
            if(item==a[i][j])
            {
                flag=1;
                printf("Element found at position =%d,%d",i,j);
            }
        }
    }
    if(flag==0)
        printf("Element Not Found");

    getch();
```

}

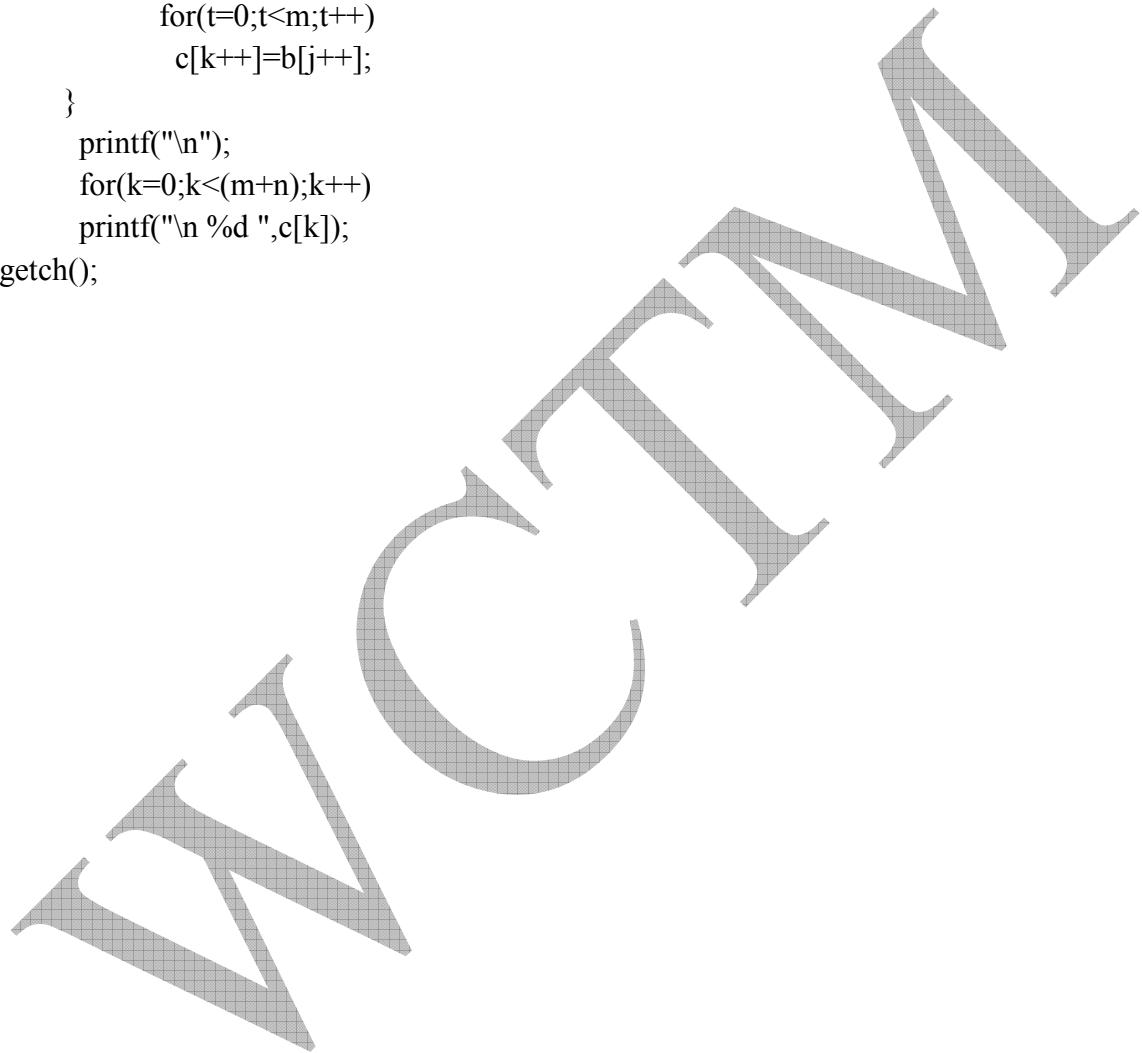
### **PROGRAM NO.3**

**Aim: - To merge two sorted array into one sorted array.**

```
#include<stdio.h>
#include<conio.h>
void main()
{
    int a[10],b[10],c[20],i,j,k,n,m,t;
    clrscr();
    printf("Enter size of Array A\n");
    scanf("%d",&n);
    printf("Enter the data in Array A\n");
    for(i=0;i<n;i++)
    {
        scanf("%d",&a[i]);
    }
    printf("Enter size of Array B\n");
    scanf("%d",&m);
    printf("Enter the data in Array B\n");
    for(j=0;j<m;j++)
    {
        scanf("%d",&b[j]);
    }
    i=j=k=0;
    while(i<n&&j<m)
    {
        if(a[i]<b[j])
            c[k++]=a[i++];
        else
            if(a[i]>=b[j])
                c[k++]=b[j++];
    }
}
```

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```
if(i<n)
{
    for(t=0;t<n;t++)
        c[k++]=a[i++];
}
else
{
    for(t=0;t<m;t++)
        c[k++]=b[j++];
}
printf("\n");
for(k=0;k<(m+n);k++)
    printf("\n %d ",c[k]);
getch();
}
```



## PROGRAM NO.4

Aim: - To perform the following operation in Matrix

1. Addition 2. Subtraction 3. Multiplication 4. Transpose

```
#include<stdio.h>
#include<conio.h>
void main()
{
    int a[3][3],b[3][3],c[3][3],d[3][3],i,j,k;
    clrscr();
    printf("Enter the data in Matrix A");
    for(i=0;i<3;i++)
    {
        for(j=0;j<3;j++)
        {
            scanf("%d",&a[i][j]);
        }
    }
    printf("Enter the data in Matrix B");
    for(i=0;i<3;i++)
    {
        for(j=0;j<3;j++)
        {
            scanf("%d",&b[i][j]);
        }
    }
    for(i=0;i<3;i++)
    {
        for(j=0;j<3;j++)
```

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```
{  
    c[i][j]=a[i][j]+b[i][j];  
}  
}  
printf("Addition of two Matrix A and B is\n");  
for(i=0;i<3;i++)  
{  
    for(j=0;j<3;j++)  
    {  
        printf("%d\t",c[i][j]);  
    }  
    printf("\n");  
}  
for(i=0;i<3;i++)  
{  
    for(j=0;j<3;j++)  
    {  
        c[i][j]=a[i][j]-b[i][j];  
    }  
}  
printf("Subtraction of two Matrix A and B is\n");  
for(i=0;i<3;i++)  
{  
    for(j=0;j<3;j++)  
    {  
        printf("%d\t",c[i][j]);  
    }  
    printf("\n");  
}  
printf("Transpose of Matrix C is\n");  
for(i=0;i<3;i++)  
{  
    for(j=0;j<3;j++)  
    {  
        d[j][i]=c[i][j];  
    }  
}  
for(i=0;i<3;i++)  
{
```

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---

```
for(j=0;j<3;j++)
{
printf("%d\t",d[i][j]);
}
printf("\n");
}

printf("Multiplication of Matrix A and B is\n");

for(i=0;i<3;i++)
{
    for(j=0;j<3;j++)
    {
        c[i][j]=0;
        for(k=0;k<3;k++)
        {
            c[i][j]=c[i][j]+a[i][k]*b[k][j];
        }
    }
    printf("\n");
    for(j=0;j<3;j++)
    {
        printf("%d\t",c[i][j]);
    }
    printf("\n");
}

getch();
}
```

### PROGRAM NO.5

***Aim:*** - To perform the swapping of two numbers using call by value and call by reference.

```
#include<stdio.h>
#include<conio.h>
void swapbyvalue(int,int);
void swapbyref(int*,int*);
void main()
{
    int a,b;
    clrscr();
    printf("Enter the two numbers");
    scanf("%d%d",&a,&b);
    swapbyvalue(a,b);
    swapbyref(&a,&b);
    printf("\nNumber after swapping by Reference\n");
    printf("\na=%d\nb=%d",a,b);
    getch();
}
void swapbyvalue(int x, int y)
{
    int temp;
    temp=x;
    x=y;
```

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```
y=temp;
printf("\nNumbers after swapping by value are\n");
printf("a=%d",x);
printf("\nb=%d",y);
}
void swapbyref(int *x,int *y)
{
    int temp;
    temp=*x;
    *x=*y;
    *y=temp;
}
```

### PROGRAM NO.6

***Aim: - To perform following operation on strings using string functions***

- 1. Addition 2. Copying 3. Reverse 4. Length of String.**

```
#include<conio.h>
#include<stdio.h>
#include<string.h>
void main()
{
    char a[20],b[20],c[20];
    int l;
    clrscr();
    printf("Enter the First String");
    scanf("%s",&a);
    printf("Enter the Second String");
    scanf("%s",&b);
    strcat(a,b);
    printf("\nConcatenation of String a and b is:%s",a);
    l=strlen(a);
    printf("\nLength of String is %d",l);
    strcpy(c,a);
    printf("\nthe Copied String is %s",c);
    strrev(a);
```

```
    printf("\nreverse of String is %s",a);  
  
    getch();  
}
```

### PROGRAM NO.7 (a)

Aim: - To search an element in the array using Iterative Binary Search.

```
#include<stdio.h>  
#include<conio.h>  
void main()  
{  
    int a[20],n,mid,beg,i,end,item,loc=-1;  
    clrscr();  
    printf("Enter the number of elements to be entered\n");  
    scanf("%d",&n);  
    printf("Enter the elements in ascending order");  
    for(i=0;i<n;i++)  
    {  
        scanf("%d",&a[i]);  
    }  
    printf("Enter the element to be searched");  
    scanf("%d",&item);  
    beg=0;  
    end=n-1;  
    while(beg<=end)
```

```
{  
    mid=(beg+end)/2;  
    if(item==a[mid])  
    {  
        loc=mid;  
        break;  
    }  
    else if(a[mid]<item)  
    beg=mid+1;  
    else  
    end=mid-1;  
}  
if(loc==-1)  
printf("Element Not Present");  
else  
printf("Element found at =%d",loc);  
getch();  
}
```

### PROGRAM NO.7 (b)

**Aim:** - To search an element in the array using Recursive Binary Search.

```
#include<stdio.h>  
#include<conio.h>  
void binary(int [],int,int);  
void main()  
{  
    int a[20],i,n,item;  
    clrscr();  
    printf("Enter the number of items in the array");  
    scanf("%d",&n);  
    printf("enter the data in array");  
    for(i=0;i<n;i++)  
    {  
        scanf("%d",&a[i]);  
    }  
    printf("Enter the element to be searched");
```

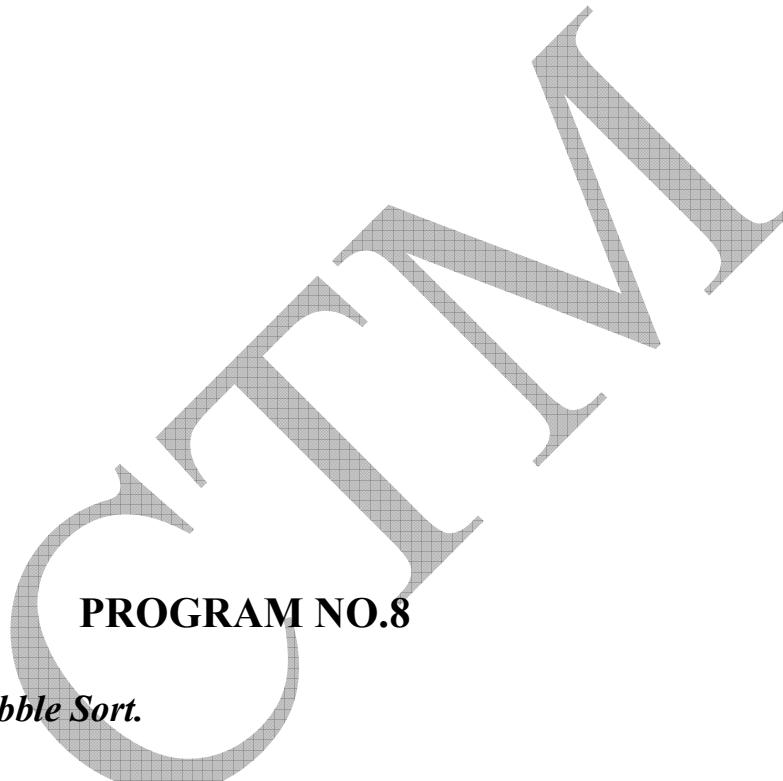
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---

```
scanf("%d",&item);

binary(a,n,item);
getch();
}

void binary(int a[],int n,int item)
{
int beg,end,mid,loc=-1;
beg=0;
end=n-1;
while(beg<=end)
{
    mid=(beg+end)/2;
    if(item==a[mid])
    {
        loc=mid;
        break;
    }
    else if(item>a[mid])
        beg=mid+1;
    else
        end=mid-1;
}
if(loc==-1)
printf("Element not Found");
else
printf("Element Found at position = %d",loc);
}
```



### PROGRAM NO.8

Aim: - To implement Bubble Sort.

```
#include<stdio.h>
#include<conio.h>
void bubble(int [],int);
void main()
{
    int a[20],i,n;
    clrscr();
    printf("Enter the number of items in the array");
    scanf("%d",&n);
    printf("Enter the data in the array");
    for(i=0;i<n;i++)
    {
        scanf("%d",&a[i]);
    }
```

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```
        }
        bubble(a,n);
getch();
}
void bubble(int a[],int n)
{
    int i,temp,j,p;
    for(i=1;i<n;i++)
    {
        for(p=0;p<n-i;p++)
        {
            if(a[p]>a[p+1])
            {
                temp=a[p];
                a[p]=a[p+1];
                a[p+1]=temp;
            }
        }
    }
    for(i=0;i<n;i++)
    printf("\n%d",a[i]);
}
```

### **PROGRAM NO.9**

**Aim:- To implement Selection Sort.**

```
#include<stdio.h>
#include<conio.h>
void select(int [],int);
void bubble(int [],int);
int min(int [],int,int);

void main()
{
    int a[20],i,n;
    clrscr();
    printf("Enter the number of items in the array");
```

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---

```
scanf("%d",&n);
printf("Enter the data in the array");
for(i=0;i<n;i++)
{
    scanf("%d",&a[i]);
}
bubble(a,n);
select(a,n);
getch();
}

void bubble(int a[],int n)
{
    int i,temp,p;
    for(i=1;i<n;i++)
    {
        for(p=0;p<n-i;p++)
        {
            if(a[p]>a[p+1])
            {
                temp=a[p];
                a[p]=a[p+1];
                a[p+1]=temp;
            }
        }
    }
    printf("\nData After Bubble Sort");
    for(i=0;i<n;i++)
    printf("\n%d",a[i]);
}

void select(int a[],int n)
{
    int i,loc,temp;
    loc=0;
    temp=0;
    for(i=0;i<n;i++)
    {
        loc=min(a,i,n);
        temp=a[loc];
    }
}
```

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```
a[loc]=a[i];
a[i]=temp;
}
printf("\nData After Selection Sort");
for(i=0;i<n;i++)
printf("\n%d",a[i]);
}

int min(int a[],int lb,int ub)
{
    int m=lb;
    while(lb<ub)
    {
        if(a[lb]<a[m])
        {
            m=lb;
        }
        lb++;
    }
    return m;
}
```

### **PROGRAM NO.10**

**Aim: - To implement Insertion Sort.**

```
#include<stdio.h>
#include<conio.h>

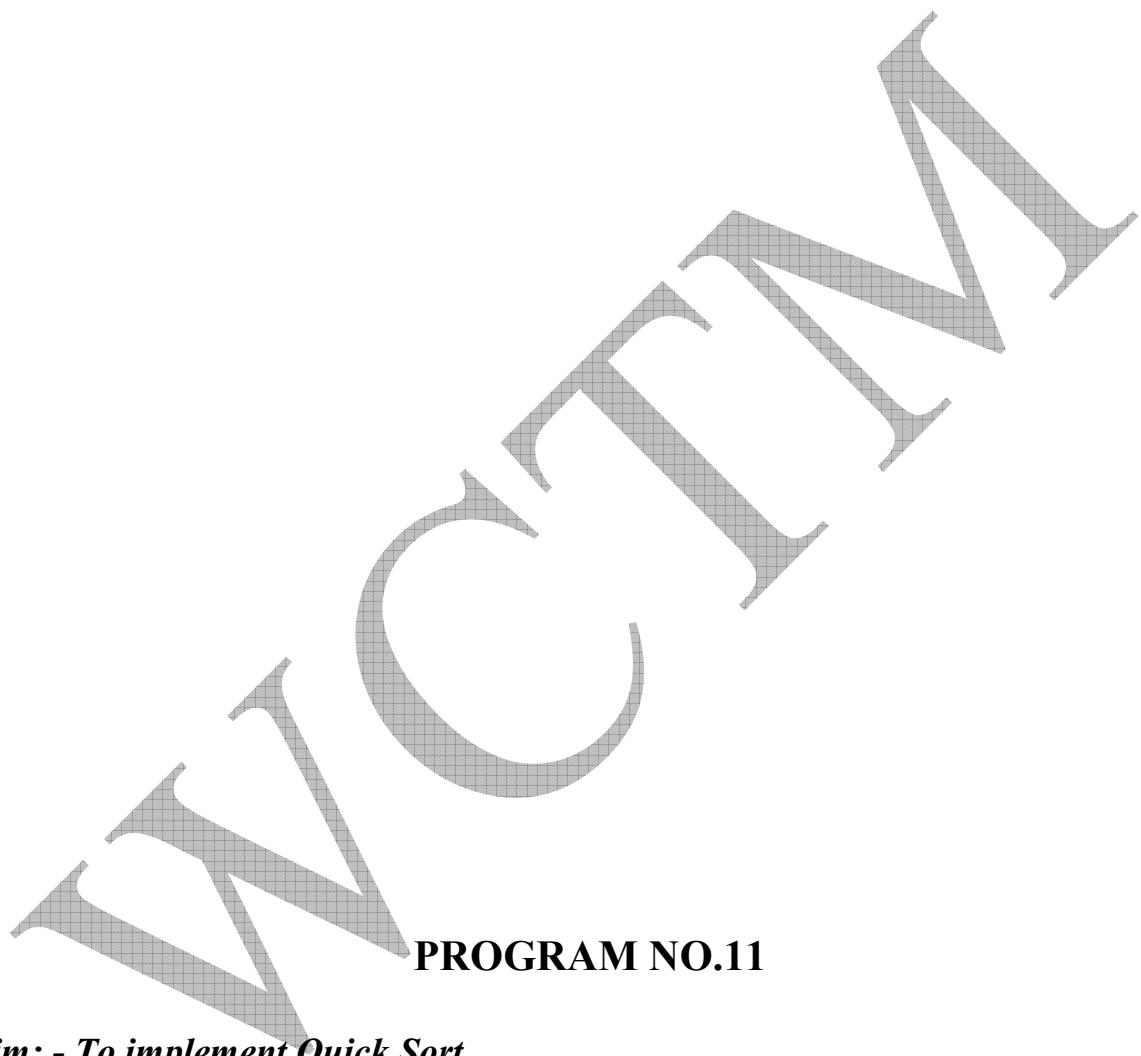
void insert(int [],int);
void main()
{
    int a[20],i,n;
```

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---

```
clrscr();
printf("Enter the number of items in the array");
scanf("%d",&n);
printf("Enter the data in the array");
for(i=0;i<n;i++)
{
    scanf("%d",&a[i]);
}
insert(a,n);
getch();
}
```

```
void insert(int a[],int n)
{
    int i,j,temp;
    for(i=1;i<n;i++)
    {
        temp=a[i];
        for(j=i-1;j>=0;j--)
        {
            if(a[j]>temp)
            {
                a[j+1]=a[j];
            }
            else
                break;
        }
        a[j+1]=temp;
    }
    printf("Data After Insertion Sort");
    for(i=0;i<n;i++)
        printf("\n%d",a[i]);
}
```



**PROGRAM NO.11**

**Aim: - To implement Quick Sort.**

```
#include<stdio.h>
#include<conio.h>

void quicksort(int[],int,int);
int partition(int [],int,int);
```

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---

```
void main()
{
    int a[20],i,n;
    clrscr();
    printf("Enter the size of array");
    scanf("%d",&n);
    printf("Enter the elements in the array");
    for(i=0;i<n;i++)
    {
        scanf("%d",&a[i]);
    }
    quicksort(a,0,n-1);
    for(i=0;i<n;i++)
    printf("\n%d",a[i]);
    getch();
}
```

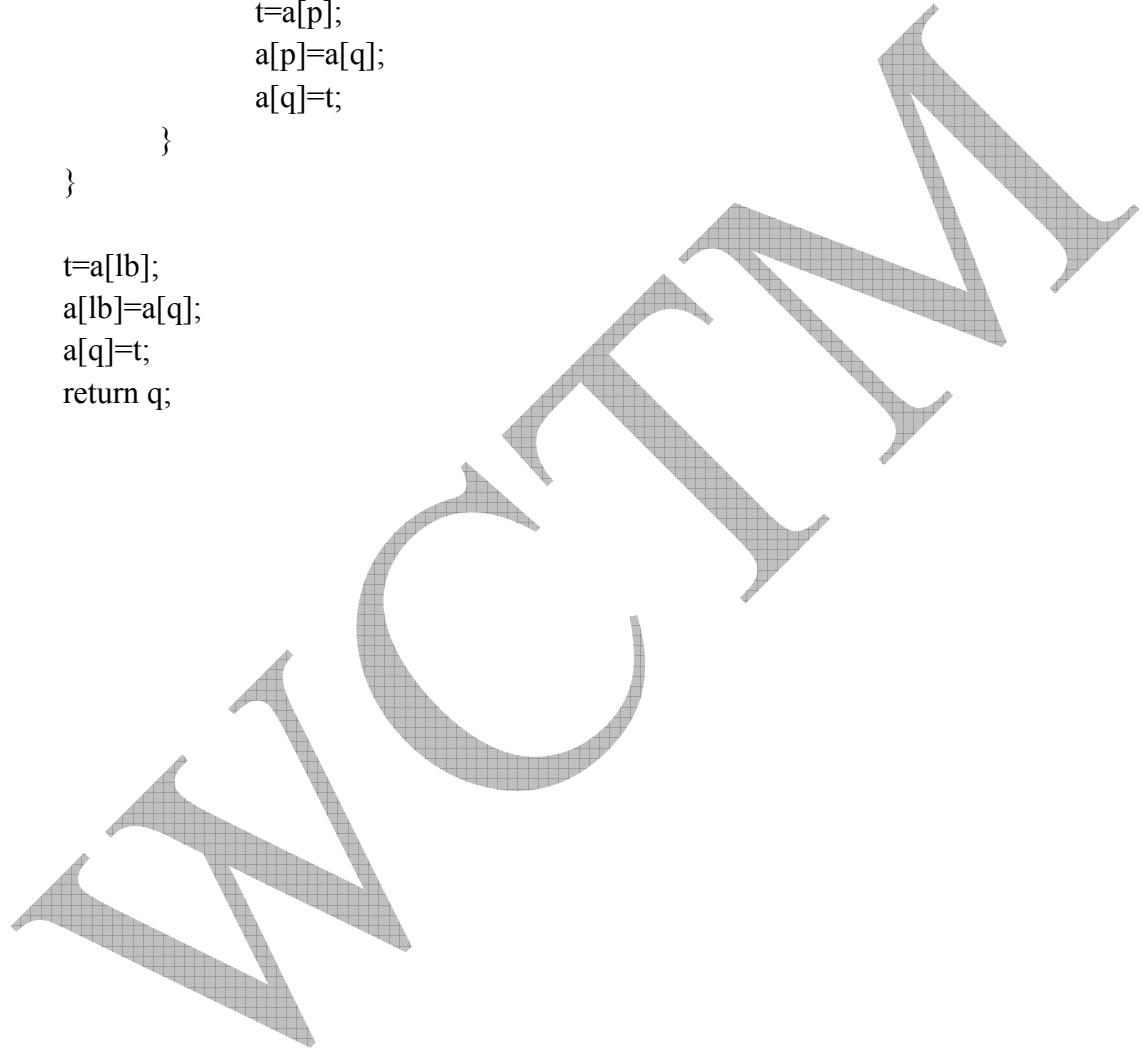
```
void quicksort(int a[],int lb,int ub)
{
    int mid;
    if(lb<ub)
    {
        mid=partition(a,lb,ub);
        quicksort(a,lb,mid-1);
        quicksort(a,mid+1,ub);
    }
}
```

```
int partition(int a[],int lb,int ub)
{
    int i,p,q,t;
    p=lb+1;
    q=ub;
    i=a[lb];

    while(q>=p)
```

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```
{  
    while(a[p]<i)  
    p++;  
    while(a[q]>i)  
    q--;  
    if(q>p)  
    {  
        t=a[p];  
        a[p]=a[q];  
        a[q]=t;  
    }  
}  
  
t=a[lb];  
a[lb]=a[q];  
a[q]=t;  
return q;  
}
```



### **PROGRAM NO.12**

**Aim:- To implement Merge Sort.**

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---

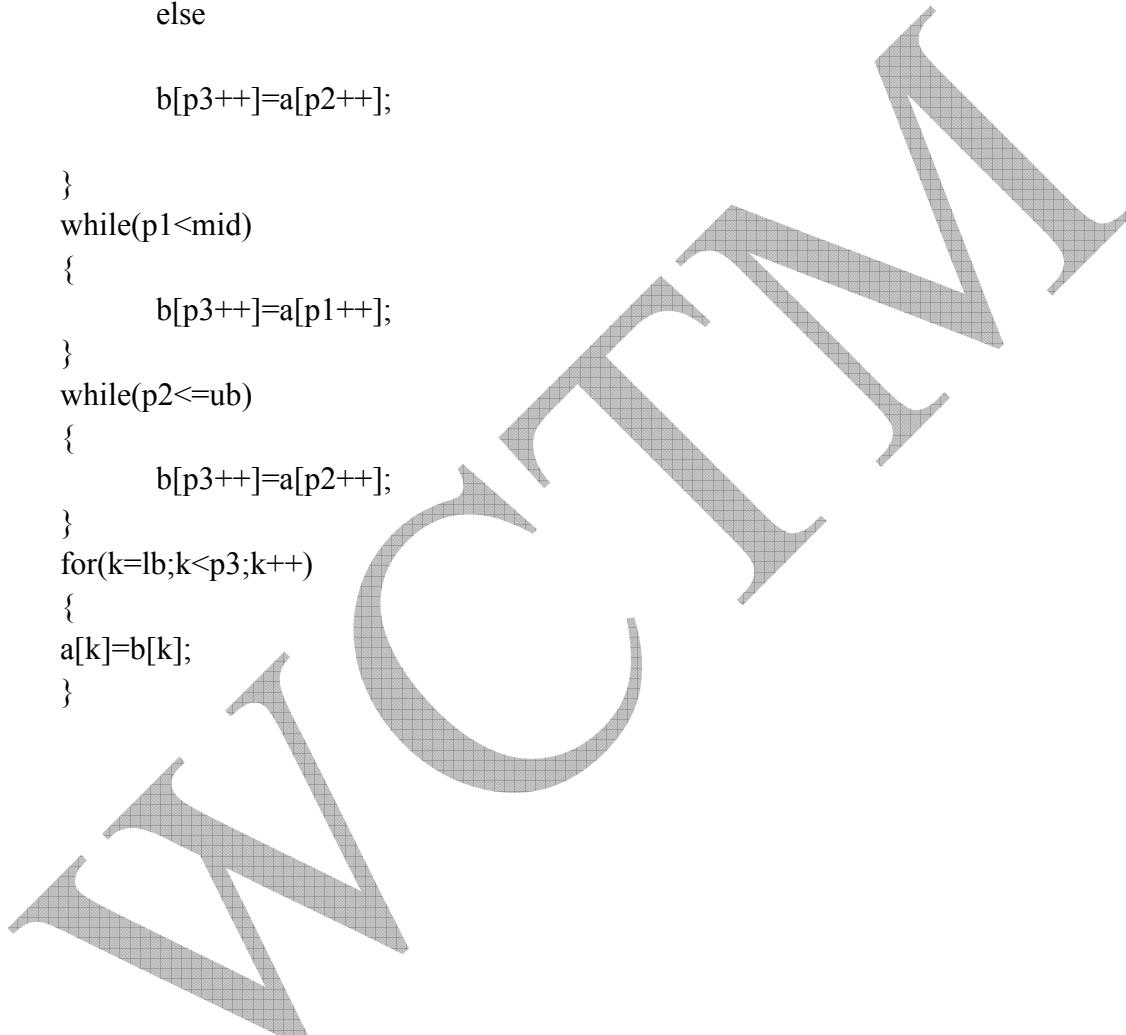
```
#include<stdio.h>
#include<conio.h>
void mergesort(int a[],int,int);
void merge(int [],int,int,int);
void main()
{
    int a[20],i,n;
    clrscr();
    printf("Enter the number of elements");
    scanf("%d",&n);
    printf("Enter the elements");
    for(i=0;i<n;i++)
    {
        scanf("%d",&a[i]);
    }
    mergesort(a,0,n-1);
    printf("Data After Merge Sort");
    for(i=0;i<n;i++)
    printf("\n%d",a[i]);
    getch();
}
```

```
void mergesort(int a[],int lb,int ub)
{
    int mid;
    if(lb<ub)
    {
        mid=(lb+ub)/2;
        mergesort(a,lb,mid);
        mergesort(a,mid+1,ub);
        merge(a,lb,mid+1,ub);
    }
}
```

```
void merge(int a[],int lb,int mid,int ub)
{
    int k,p1,p2,p3,b[20];
    p1=lb;
    p3=lb;
```

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```
p2=mid;
while((p1<mid)&&(p2<=ub))
{
    if(a[p1]<=a[p2])
        b[p3++]=a[p1++];
    else
        b[p3++]=a[p2++];
}
while(p1<mid)
{
    b[p3++]=a[p1++];
}
while(p2<=ub)
{
    b[p3++]=a[p2++];
}
for(k=lb;k<p3;k++)
{
    a[k]=b[k];
}
```



### **PROGRAM NO.13**

**Aim:- To implement Stack using array.**

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---

```
#include<stdio.h>
#include<conio.h>
#include<process.h>

void push();
void pop();
void display();

int top;
int a[5];

void main()
{
    int choice;
    char ch;
    top=-1;
    clrscr();
    do
    {
        printf("\n\t 1. PUSH");
        printf("\n\t 2. POP");
        printf("\n\t 3. DISPLAY");
        printf("\n\t 4. EXIT");
        printf("\nEnter your choice");
        scanf("%d",&choice);
        switch(choice)
        {
            case 1:
                push();
                break;
            case 2:
                pop();
                break;
            case 3:
                display();
                break;
        }
    } while(choice!=4);
}
```

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```
break;
case 4:
exit(0);
default:
printf("\nBAD CHOICE");
}
printf("\ndo you want to continue y/n");
ch=getche();
}
while(ch=='y');
}

void push()
{
    int item;
    if(top==4)
        printf("STACK IS FULL");
    else
    {
        printf("Enter the item to be inserted");
        scanf("%d",&item);
        top=top+1;
        a[top]=item;
        //top=tope;
    }
}

void pop()
{
    int item;
    if(top==-1)
        printf("STACK IS EMPTY");
    else
    {
        item=a[top];
        top=top-1;
        printf("%d is deleted",item);
        //top=tope;
    }
}
```

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}

```
void display()
{
    int i;
    for(i=top;i>=0;i--)
        printf("\n%d",a[i]);
}
```



## PROGRAM NO.14

***Aim: - To implement Queue using array.***

```
#include<stdio.h>
#include<conio.h>
#include<process.h>

void insert();
void delet();
void display();
int front,rear;
int q[5];

void main()
{
    int choice;
    char ch;
    front=-1;
    rear=-1;
    clrscr();
    do
    {
        printf("\n\t 1. INSERT");
        printf("\n\t 2. DELETE");
        printf("\n\t 3. DISPLAY");
        printf("\n\t 4. EXIT");
        printf("\nEnter your choice");
        scanf("%d",&choice);
        switch(choice)
        {
            case 1:
                insert();
                break;
            case 2:
                delet();
                break;
```

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```
case 3:  
display();  
break;  
case 4:  
exit(0);  
default:  
printf("\nBAD CHOICE");  
}  
printf("\ndo you want to continue y/n");  
ch=getche();  
}  
while(ch=='y'||'Y');  
}
```

```
void insert()  
{  
int item;  
if(((front==1)&&(rear==5))||(front==rear+1))  
{  
printf("QUEUE IS FULL");  
}  
else  
{  
printf("Enter the element");  
scanf("%d",&item);  
if(front==-1)  
{  
front=1;  
rear=1;  
}  
else if(rear==5)  
{  
rear=0;  
}  
else  
{  
rear=rear+1;  
}  
q[rear]=item;
```

## WCTM /IT/LAB MANUAL/3RD SEM/DATA STRUCTURE

---

```
    }
}

void delet()
{
    int item;
    if(front===-1)
    {
        printf("QUEUE IS EMPTY");
    }
    else
    {
        item=q[front];
        if(front==rear)
        {
            front=-1;
            rear=-1;
        }
        else if(front==5)
        {
            front=0;
        }
        else
            front=front+1;
        printf("%d is deleted",item);
    }
}

void display()
{
    int i;
    if(front===-1)
        printf("QUEUE IS EMPTY");
    else
    {
        for(i=front;i<=rear;i++)
        {
            printf("\n%d",q[i]);
        }
    }
}
```

}

## PROGRAM NO.15

**Aim:** - To implement Linked List.

```
#include<stdio.h>
#include<conio.h>
#include<alloc.h>
#include<process.h>

struct node
{
    int info;
    struct node *next;
};

struct node *start=NULL;

void ins();
void ins_at_beg
();
void ins_at_mid();
void ins_at_end();
void del();
void del_at_beg();
void del_at_mid();
void del_at_end();
void display();
int count();

void main()
{
    int ch=0,i=0,cnt;
    clrscr();
    while(1)
    {
        printf("*****menu*****");
        printf("\n1.insert");

        printf("\n2.delete");
    }
}
```

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```
printf("\n3.display");
printf("\n4.count");
printf("\n5.exit");
printf ("\nenter your choice : ");
scanf("%d",&ch);

switch(ch)
{
    case 1:ins();
    break;
    case 2:del();
    break;
    case 3:display();
    break;
    case 4:cnt=count();
    printf("\n the no of nodes :%d\n",cnt);
    break;
    case 5:exit(1);
}

void ins()
{
    int j=0,ch1=0;
    printf("\nenter your choice");
    printf("\n1.insert at the beggning");
    printf("\n2.insert at the middle");
    printf("\n3.insert at the end");
    scanf ("%d",&ch1);
    switch(ch1)
    {
        case 1:ins_at_beg();
        break;
        case 2:ins_at_mid();
        break;
        case 3:ins_at_end();

    }
}
void ins_at_beg()
{
```

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---

```
int info;
struct node *t=(struct node *)malloc(sizeof(struct node));
printf("\nEnter information to be inserted in the beginning");
scanf("%d",&info);
t->info=info;
t->next=start;
start=t;
}
void ins_at_mid()
{
    int inform,x,i;
    struct node *t=(struct node *)malloc(sizeof(struct node));
    struct node *p=start;
    printf("\nEnter the location after which new node to be added");
    scanf("%d",&x);
    for(i=1;i<x;i++)
        p=p->next;
    printf("\nEnter information of the new node");
    scanf("%d",&inform);
    t->info=inform;
    t->next=p->next;
    p->next=t;
}
void ins_at_end()
{
    int inform1;
    struct node *t=(struct node *)malloc(sizeof(struct node));
    struct node *p=start;
    printf("\nEnter information to be added");
    scanf("%d",&inform1);
    t->info=inform1;
    while(p->next!=NULL)
        p=p->next;
    p->next=t;
    t->next=NULL;
}
void del()
{
    int k=0,ch2=0;
    printf("\nEnter your choice");
    printf("\n1.delete at the beginning");
}
```

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```
printf("\n2.delete at the middle");
printf("\n3.delete at the end");
scanf ("%d",&ch2);
switch(ch2)
{
    case 1:del_at_beg();
    break;
    case 2:del_at_mid();
    break;
    case 3:del_at_end();
    break;
}

void del_at_beg()
{
    struct node *t=start;
    start=start->next;
    free(t);
}

void del_at_mid()

{
    int n;
    struct node *cur=start;
    struct node *pre=start;
    printf("\nEnter information to be deleted");
    scanf("%d",&n);
    while(cur->info!=n)
    {
        pre=cur;
        cur=cur->next;
    }
    pre->next=cur->next;
    free(cur);
}

void del_at_end()
{
    struct node *cur=start;
    struct node *pre=start;
    while(cur->next!=NULL)
    {
```

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```
        pre=cur;
        cur=cur->next;
    }
    pre->next=NULL;
    free(cur);
}
void display()
{
    struct node *p=start;
    printf("\n\n*****LINK LIST*****\n");
    while(p!=NULL)
    {
        printf("%d\n",p->info);
        p=p->next;
    }
}
int count()
{
    int c=0;
    struct node *q=start;
    while(q!=NULL)
    {
        q=q->next;
        c=c+1;
    }
    return c;
}
```